

input video, and using those signals to generate a single frame delay signal. The single frame delay signal is then used to delay the input video signal by one frame.

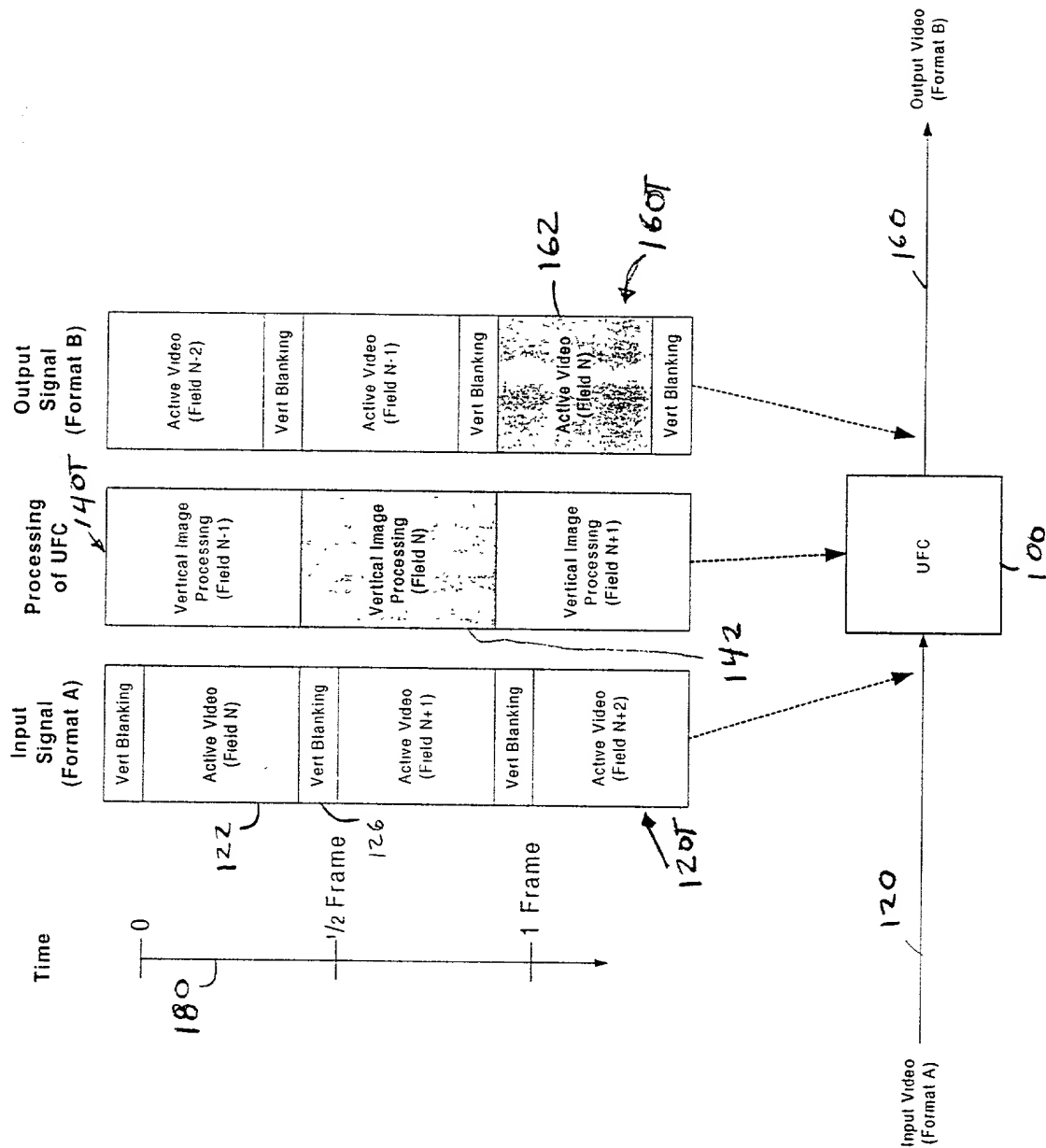


Figure 1 - Single UFC System with 1 Frame Delay

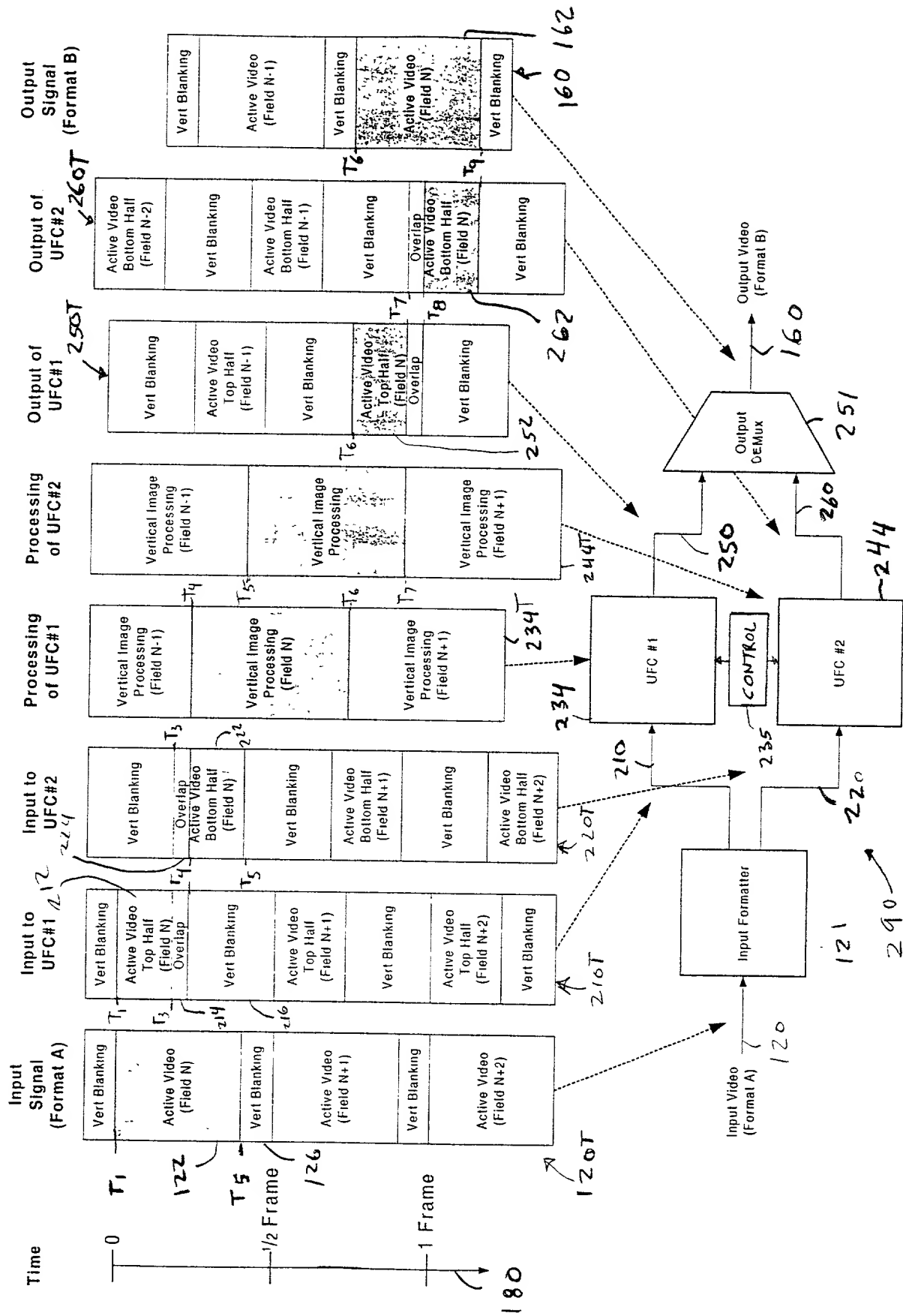


Figure 2 - Dual UFC System for Lower Delay

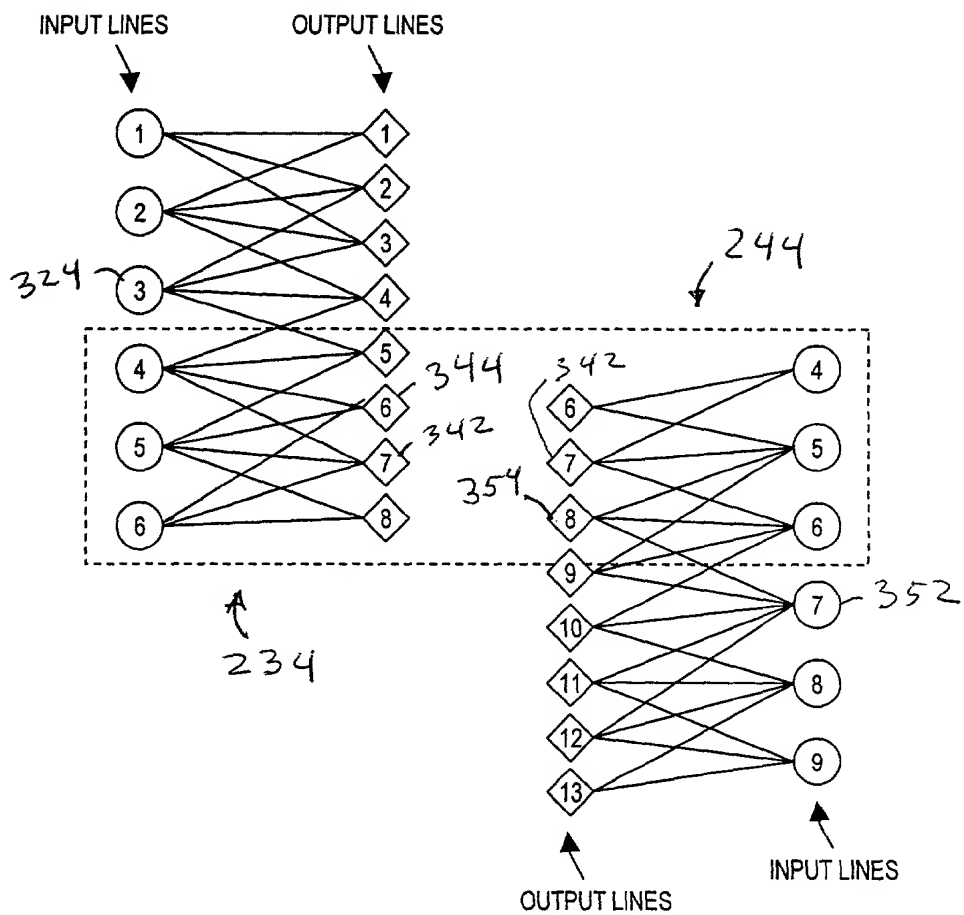


Fig. 3

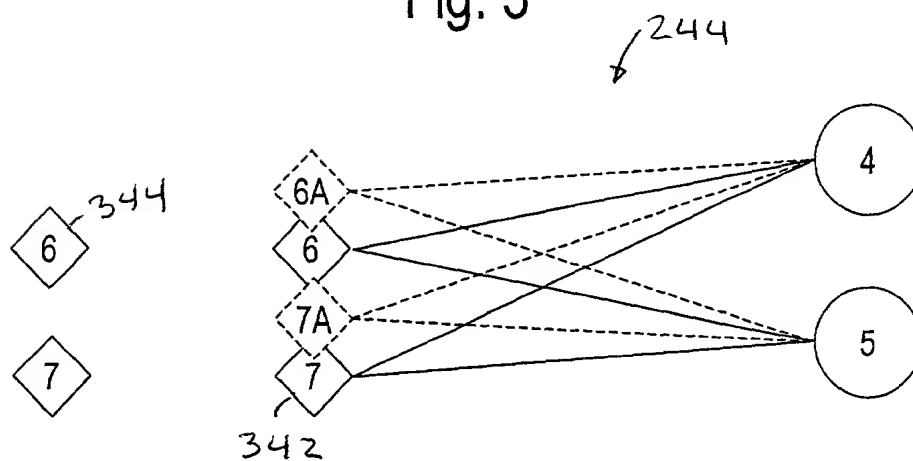


Fig. 3A